Going Deeper: PhET Interactive Simulations

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HTTPS://PHET.COLORADO.EDU
Outline

Get to know a sim (10 min)

Craft a learning goal (5 min)

Write a clicker question with attractive distractors (15 min)

Share out (10 min)

Begin writing a worksheet (10 min)
Workspace

Find our resource spaces
https://tinyurl.com/2019nfw-phet2
Course Planning

Browse PhET website (focus on HTML sims)

Match up topics/concepts you teach with sims

Think a bit about how you might use each:
- pre-class assignment?
- in lecture concept test or interactive lecture demo?
- in-class activity?
- homework?
- lab?
Preparing to use a PhET sim

- Pick a sim
- Play with the sim. Get to know its affordances.
- Brainstorm learning goals it could help you address
- Decide on a learning goal and instructional approach
Strategies:
1. Predict an outcome of an “experiment” with the simulation (e.g., what will happen if? Which change in the sim setup would result in the desired behavior?)
2. Rank cases (e.g. which bulb will be brightest).
3. Compare contrasting cases (e.g., two different waves)
4. Interpret different representations (e.g. graphs, pictures, vectors).
5. Connect to real-world applications

Activity Writing Tips

**Strategies:**

1. Keep it short.
2. Start with open exploration time.
3. Avoid explicit directions.
4. Give open-ended challenges.
5. Build on students’ prior knowledge, and connect to the real world.
6. Make use of sim features and examples.
7. Help students check their understanding.
8. Scaffold with “concept” tables

https://www.physport.org/recommendations/Entry.cfm?ID=93339
<table>
<thead>
<tr>
<th>Draft your ideas</th>
<th>Clicker Question / Concept Test</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Interactive Lecture Demonstration</td>
</tr>
<tr>
<td></td>
<td>In-class Activity / Lab</td>
</tr>
</tbody>
</table>
Share out